



Dripster's Super Water Saving Program

Modules option ORDER FORM

Lower Murray Water has developed a modules-based *Teaching Program for Primary School students* (Prep to Year 6) to encourage a fun learning environment.

School Name:	
Teacher Name:	
Delivery Address:	(school location address please, NOT the postal address)
Grade year level:	
Class reference: (eg: PrepLM, 2MF)	

Modules requested (please tick): *Module descriptions are on page 2*

Grade:	All grades	Prep		Grade 1-2		Grade 3-4		Grade 5-6	
Ref:	DWSG	PWW	PWC	12WW	12WC	34WC	34HWW	56WC	56SWA
Module Name:	Dripster's Super Water Saver Game	The Wonders of Water	The Water Cycle	The Wonders of Water	The Water Cycle	The Water Cycle	How Water Works	The Water Cycle	School Water Audit
Tick modules requested:									

Number of students in your class:	
We would like to commence the module(s) on (date):	

I understand Lower Murray Water is supplying a modules-based teaching program which includes Teachers' Notes, student activity sheets, resources to use in the classroom (some of which the school can keep); and items for students who complete the program to keep. I understand I will be required to provide Lower Murray Water with my assessment of the modules when concluded. I understand to access this program, my school must be in Lower Murray Water's service area.

Signed: _____ **Date:** _____

LMW is committed to protecting personal information provided by you in accordance with the principles of the Victorian privacy laws. The information you provide will be used to provide water and sewer services and will generally be made available to employees/contractors to allow services to be provided to you. If all of the requested information is not provided, LMW will be unable to process your request/application. You may access the information you have provided to LMW by emailing us at privacy@lmw.vic.gov.au.

Return your order form to:
Lower Murray Water
 Alison Gercovich
 Fax: 03 50513480
alison.gercovich@lmw.vic.gov.au
 For more information – please call
 Alison on 5051 3400

Dripster's Super Water Saver Game (DWSG)

Are you a "Water Wally" or are you "Water Wise"? Play Dripster's Super Water Saver Game to find out. Game kit includes a game mat (125cm x 75cm), four playing pieces, dice, age appropriate "Water Wally" and "Water Wise" question cards and instructions for play. Students receive a Dripster Activity Booklet and a shower timer at the conclusion of the game. Dripster's Super Water Saver Game can be used as an addition to one or more modules, or independently.

Dripster's Super Water Saving Program - Modules

We have two modules available for each year group, in addition to Dripster's Super Water Saver Game. All modules come with Teachers' Notes and a printed worksheet for each student (where appropriate). Class recording sheets and additional resources are included where applicable, with some minor resources needing to be supplied by the school. We have provided a suggested time allowance for completing all parts of the modules. Various activities may take from 5 minutes to 1 hour. More information regarding the breakup of timing can be found in the Teachers' Notes.

PREP:

- **The Wonders of Water (PWW)**

In this module students will identify ways in which water is used personally, at their house and in their community. They will then explore some ways they can become wise about their own water usage. Students are introduced to the concept of our need for fresh water for drinking, personal use, growing crops etc. This module includes a student worksheet, a memory game and an experiment relating to the three states of water. Approximately time allowance to complete all parts of this module is 5 ½ hours.

- **The Water Cycle (PWC)**

This module introduces the water cycle to the students, the continuous nature of the water cycle, the three states of water and how we fit in the cycle. The importance of taking care of our river is also introduced. This module includes a student worksheet, an acting activity, an artwork activity and experiments relating to evaporation and transpiration. Approximately time allowance to complete all parts of this module is 7 ¼ hours (including two experiments).

GRADE 1-2:

- **The Wonders of Water (12WW)**

In this module students will identify ways in which water is used personally, at their house and in their community and develop an understanding of how much water is used for various activities (toilet flushing for example). They will then explore some ways they can encourage family members to become more water wise. Students become "Water Detectives" at home and then as a class group analyse what they have detected. Students are introduced to the concept of our need for fresh water rather than sea water for drinking, personal use, growing crops etc and the finite nature of fresh water. This module includes a student worksheet, an artwork activity, an activity to be done at home, a computer exercise (graphing) and a role playing activity. Approximately time allowance to complete all parts of this module is 4 ¾ hours.

- **The Water Cycle (12WC)**

This module introduces the water cycle to the students, the continuous nature of the water cycle, the three states of water, how we fit in the cycle and the importance of taking care of our river. This module includes a student worksheet, an acting activity, story writing, a computer based activity (graphing), an artwork activity and experiments relating to precipitation and condensation. Approximately time allowance to complete all parts of this module is 7 ¾ hours (including two experiments).

GRADE 3-4:

- **The Water Cycle (34WC)**

This module introduces the water cycle to the students, the continuous nature of the water cycle, the three states of water, how we fit in the cycle and the importance of taking care of our river. This module includes a student worksheet, an artwork activity, story reading and an experiment where the students create their own water cycle in a terrarium. Approximately time allowance to complete all parts of this module is 6 hours.

- **How Water Works (34HWW)**

Students will gain an understanding of the need to be adequately hydrated and other ways water is important to keep us healthy through personal hygiene. Students are introduced to the concept of how a plant takes up water and how keeping our rivers clean is important to fish and other aquatic species. This module includes a student worksheet, an artwork activity and an experiment relating to the amount of water in an apple. Approximately time allowance to complete all parts of this module is 8 ½ hours.

GRADE 5-6:

- **The Water Cycle (56WC)**

This module introduces the water cycle to the students, the continuous nature of the water cycle, the three states of water, how we fit in the cycle and the importance of taking care of our river. This module includes a student worksheet, an artwork activity, research activity and an experiment where the students create their own water cycle in a terrarium. Approximately time allowance to complete all parts of this module is 6 ½ hours.

- **School Water Audit (56SWA)**

A school water audit is a fun and educational way for students to examine the ways they use water every day at school and to encourage classmates, teachers and school administrators to work to make the school more water-efficient. This module provides students with a framework to conduct a water audit at their school. Students will become "Water Detectives" and discover how much water is used, how much this costs and how much is being used on a 'per person' basis. They will determine if this water is being used wisely and consider ways water could be saved (or better used). This module will involve some input from various school areas including finance, grounds staff etc. At the teacher's discretion, students will assist in the structure of the audit and in how the results should be presented to the school. Approximately time allowance to complete all parts of this module is 12 hours. The majority of this time relates to the auditing, measuring and recording sections of the module.